



# Programming with Scratch I



## Tuesdays

Grades 1-3 2:40-3:40 pm

Grades 4-5 3:05-4:05 pm

Learn the fundamentals of coding by starting from Scratch. Scratch is MIT's engaging, easy-to-use, drag-and-drop programming language that introduces programming to young coders. From brainstorming to play-testing, students make interactive programs that incorporate a variety of foundational coding concepts. Draw characters and worlds on a digital canvas and make them come to life in interactive programs, animations, music videos, and more--all while building a foundation of basic coding concepts on which to grow in future classes. (This class is the prerequisite to Programming with Scratch II).

Class dates: Sept 10, 17, 24, Oct 1, 8, 15, 22, Nov 5, 12, 19



**For more information and online registration,  
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